## Determination of Extra/Co-Curricular Practice/Play on Cancelled/Early Release Days Administrative Regulations

## 1.0 Safe Schools Procedures

It is in the best interest of students to consider allowing practice/games to occur on days when school has been cancelled/early released. At all times, safety of the students shall be the first priority in making this determination. On days when school has been cancelled, the determination shall be made as follows:

- **1.0** The Athletic Director will notify the Transportation Director and the Facilities Director of any/all practices and/or games/events scheduled for that day by 10:00 a.m.;
- **2.0** If there is a practice/game/event on that day, the same regular determination criteria followed in the a.m. shall be implemented/followed commencing at 11:00 a.m.;
- **3.0** Based on the information gathered using the above mentioned criteria, the Superintendent shall determine whether or not it is safe for practice/games/events to occur, or be cancelled/re-scheduled at a later date;
- **4.0** The school principal/AD will be notified at or around 12:00 p.m. of the Superintendent's decision.

As with the regular process used to call off school or call an early release, each call is made on its own unique set of circumstances.

The Superintendent's decision regarding the possibility of practice/games/events is final and binding. However, if the Superintendent determines that practice/games/events may occur, the Principal and A.D. may opt to cancel/re-schedule games/practice for reasons including, but not limited to: other team cancels; coach decides to cancel/reschedule practice, etc.

All practices/games/events that are scheduled/played shall be strictly voluntary; students will not be penalized in any way for not attending the practice/game.

The PARENT is responsible for making the ultimate determination about whether or not a student attends the practice/game/event based on their own assessment re: safety of getting their child to/from practice/game/event, etc.